

# Uniface 10 Web Edition: Uniface 10 Projects

## Uniface 10 Projects

Author: hans.hoogerwerf@omnext.net (Hans.Hoogerwerf)

Uniface 10 supports projects, which means you can define a project and add DSP's, entities, etc. However I wonder what is the sense of these projects? Normally a project is a standalone 'thing'. You can add, change, modify objects of this project without influence other projects. In Uniface 10, you cannot add a DSP with a name which is already used in another project (you get an error). If you modify a DSP in a project, which is also used in other projects, then the modifications are also applied to the other projects. You cannot see which projects are effected with these modifications. Projects can be a useful add-on to Uniface 10, however I think the objects of the projects have to be stand-alone.